

**Edexcel GCSE Maths    FOUNDATION Topic List**

<b>TOPIC</b>	<b>Knowledge, skills and understanding</b>	<b>GRADES</b>
<b>NUMBER</b>		
Add, subtract, multiply, divide  N2	<input type="checkbox"/> Write numbers in words <input type="checkbox"/> Write numbers from words <input type="checkbox"/> Add, subtract, multiply, divide whole numbers, integers, negatives, fractions, and decimals and numbers in index form (see later sections) <input type="checkbox"/> Multiply and divide any number between 0 and 1. <input type="checkbox"/> Divide decimals up to 2 decimal places <input type="checkbox"/> Solve a problem involving division by a decimal (up to two decimal places) <input type="checkbox"/> Know the fraction-to-decimal conversion of familiar fractions	-2 to 3
Order numbers  N1	<input type="checkbox"/> Put in order of size, integers, decimals and fractions <input type="checkbox"/> Understand and use positive and negative numbers on a number line <input type="checkbox"/> Order positive and negative integers and use the inequality symbols ( $<$ $>$ $\geq$ $\leq$ $\neq$ )	-2 to 1
Factors, multiples and primes  N4	Understand the terms; <ul style="list-style-type: none"> <li><input type="checkbox"/> Odd and even</li> <li><input type="checkbox"/> Factor</li> <li><input type="checkbox"/> Multiple</li> <li><input type="checkbox"/> Common factor</li> <li><input type="checkbox"/> Highest common factor</li> <li><input type="checkbox"/> Lowest (least) common multiple</li> <li><input type="checkbox"/> Prime number</li> </ul> <input type="checkbox"/> Be able to identify factors, multiples and primes from a list of numbers <input type="checkbox"/> Express a number as a product of prime factors (factor tree); give answer in index form <input type="checkbox"/> Find common multiples or common factors of two numbers <input type="checkbox"/> Find the highest common factor (HCF) or the lowest common multiple (LCM) of two numbers.	0 to 4

Squares, square roots, cubes and cube roots  N6	<input type="checkbox"/> Know all the square numbers from $2^2 = 4$ up to $15^2 = 225$ <input type="checkbox"/> Know all the cube numbers from $2^3 = 8$ up to $5^3 = 125$ and also $10^3 = 1000$ <input type="checkbox"/> Find squares and cubes <input type="checkbox"/> Give positive and negative square roots, and cube roots <input type="checkbox"/> Recognise the first few triangular numbers <input type="checkbox"/> Be able to estimate square roots of non-square numbers less than 100	-2 to 2
Index notation  N7	<input type="checkbox"/> Use index notation for squares and cubes, eg. $5^3$ <input type="checkbox"/> Use index notation for powers of 10, eg. $10^6$ <input type="checkbox"/> Understand indices in calculations	2 to 3
Index laws  N3 / N6	<input type="checkbox"/> Multiply and divide by adding or subtracting indices <input type="checkbox"/> Calculate using index laws when indices are fractions or negative, both with and without a calculator	3 to 4
Fractions  N2 / N3	<input type="checkbox"/> Find equivalent fractions <input type="checkbox"/> Simplify a fraction to its simplest form <input type="checkbox"/> Convert between improper fractions and mixed numbers <input type="checkbox"/> Add and subtract fractions <input type="checkbox"/> Multiply and divide fractions	1 to 5
Decimals, including recurring decimals  N10 / N12	<input type="checkbox"/> Know fraction to decimal conversions for simple fractions <input type="checkbox"/> Convert between fractions and decimals <input type="checkbox"/> Learn fractional equivalents to key recurring decimals e.g. $0.333333\dots$ , $0.666666\dots$ , $0.11111\dots$ and by extension $0.222222\dots$	0 to 3
Percentages  N1 / N12	<input type="checkbox"/> Understand percentages <input type="checkbox"/> Convert between fractions, decimals and percentages <input type="checkbox"/> Use percentages to calculate and use <ul style="list-style-type: none"> <li>○ Simple / Compound interest</li> <li>○ Prices after an increase or decrease</li> <li>○ Percentage after an increase or decrease</li> </ul>	1 to 2

Using fractions, decimals and percentages N2 / N12	<input type="checkbox"/> Find a fraction of a quantity <input type="checkbox"/> Find a percentage of a quantity <input type="checkbox"/> Use decimals to find quantities <input type="checkbox"/> Use a multiplier to increase or decrease a quantity (eg. use $\times 1.05$ to increase by 5%, or $0.88$ to decrease by 12%)) <input type="checkbox"/> Find one number as a fraction of another number <input type="checkbox"/> Find one number as a percentage of another number <input type="checkbox"/> Multiply using percentages, fractions or decimals as operators	0 to 2
Ratio N11	<input type="checkbox"/> Write a ratio in its simplest form <input type="checkbox"/> Divide a quantity in a given ratio <input type="checkbox"/> Solve problems using ratios <input type="checkbox"/> Work with fractions in ratio problems	3
Number operations and the relationships between them, including order of operations and inverse operations N2 / N3 / N6	<input type="checkbox"/> Understand multiplying and dividing, and that one is the inverse of the other <input type="checkbox"/> Use inverse operations <input type="checkbox"/> Understand the use of brackets in calculations <input type="checkbox"/> Understand the hierarchy of operations (BIDMAS) <input type="checkbox"/> Solve word problems <input type="checkbox"/> Understand and find reciprocals <input type="checkbox"/> Understand and use 1 over a number is the inverse of multiplying by that number <input type="checkbox"/> Know the effect on an inequality of multiplying both sides by the same negative number	-1 to 4
Rounding and approximation N14 / N15	<input type="checkbox"/> Round to the nearest integer (whole number) <input type="checkbox"/> Round numbers to any given power of 10 <input type="checkbox"/> Round to a number of decimal places <input type="checkbox"/> Round to a number of significant figures <input type="checkbox"/> Estimate the answer to a calculation by using rounding	-2 to 5
Standard form N9	<input type="checkbox"/> Convert between large and small numbers in standard form <input type="checkbox"/> Add and subtract in standard form <input type="checkbox"/> Multiply and divide in standard form	4 to 5

<p>Accuracy and Bounds</p> <p>N15 / N16</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Know that a measurement may be in error by up to half a unit in either direction</li> <li><input type="checkbox"/> Identify upper and lower bounds for rounding of discrete and continuous data</li> <li><input type="checkbox"/> Use inequality notation to specify simple error intervals due to rounding</li> </ul>	<p>3</p>
<p>Use a calculator effectively</p> <p>N9</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Simple and complex calculations, including involving time or money</li> <li><input type="checkbox"/> Use the following functions <ul style="list-style-type: none"> <li><input type="checkbox"/> +, -, <math>\times</math>, <math>\div</math></li> <li><input type="checkbox"/> <math>x^2</math> and <math>\sqrt{x}</math></li> <li><input type="checkbox"/> <math>x^3</math> and <math>\sqrt[3]{x}</math></li> <li><input type="checkbox"/> memory functions</li> <li><input type="checkbox"/> brackets</li> </ul> </li> <li><input type="checkbox"/> Understand that rounding too early can causes inaccuracy</li> <li><input type="checkbox"/> Know how to enter numbers in standard form</li> </ul>	<p>3</p>
<p>Compound Measures</p> <p>N13</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Use standard units of mass, length, time, money and other measures (including standard compound measures)</li> <li><input type="checkbox"/> Understand and use compound measures: density; pressure; speed</li> <li><input type="checkbox"/> Be able to convert between measures, and currencies</li> </ul>	<p>3 to 4</p>

<b>ALGEBRA</b>		
Algebraic notation  A1 / A21 / A3 / A7	<input type="checkbox"/> Understand notation and symbols used in algebra <input type="checkbox"/> Understand the difference between "expression", "formula" and "equation" <input type="checkbox"/> Be able to select an expression, formula or equation from a list <input type="checkbox"/> Be able to write an expression to solve a problem <input type="checkbox"/> Interpret simple expressions as functions with inputs and outputs	0 - 1
Manipulate algebraic expressions  A1 / A2 / A4	<input type="checkbox"/> Simplify by collecting like terms <input type="checkbox"/> Multiply out a single bracket <input type="checkbox"/> Factorise a single bracket by taking out a common factor <input type="checkbox"/> Simplify expressions involving indices (and surds) <input type="checkbox"/> Use algebraic expressions to solve problems <input type="checkbox"/> Substitute values into expressions and formulae <input type="checkbox"/> Expand double brackets <input type="checkbox"/> Factorise quadratics, including the difference of two squares	0 - 5
Solve linear equations  A17 / A18 / A19 / A21	<input type="checkbox"/> Set up simple equations for a problem <input type="checkbox"/> Rearrange simple equations <input type="checkbox"/> Solve simple equations <input type="checkbox"/> Solve equations with the unknown on either side <input type="checkbox"/> Solve equations with the unknown on both sides <input type="checkbox"/> Solve quadratic equations by factorising <input type="checkbox"/> Solve equations that include brackets <input type="checkbox"/> Solve equations with negatives, including negative answers <input type="checkbox"/> Solve equations involving fractions <input type="checkbox"/> Be able to set up and solve two simultaneous equations <input type="checkbox"/> Find approximate solutions using a graph	2 - 5

Using formulae A2 / A5 / A6	<input type="checkbox"/> Derive and use formulae <input type="checkbox"/> Substitute numbers (positive or negative) into a formula, including formulae with $x^2$ or $x^3$ terms <input type="checkbox"/> Change the subject of a simple formula <input type="checkbox"/> Know the difference between an equation and an identity	1 - 4
Solve linear inequalities A22	<input type="checkbox"/> Use inequality signs correctly ( $<$ , $>$ , $\leq$ , $\geq$ ) <input type="checkbox"/> Show inequalities on a number line <input type="checkbox"/> Solve a simple linear inequality with one variable <input type="checkbox"/> Show the solution to a linear inequality on a number line	0 - 4
Sequences A23 / A24	<input type="checkbox"/> Understand odd and even numbers <input type="checkbox"/> Generate number sequences from diagrams <input type="checkbox"/> Describe the rule for a number sequence (term to term, position to term) <input type="checkbox"/> Find a particular term in a sequence, or explain why a particular number is not in a sequence <input type="checkbox"/> Recognise and use triangular, square, cube number sequences; Fibonacci, quadratic and simple geometric progressions	0 - 5
Nth term of a sequence A25	<input type="checkbox"/> Find the nth term expression for a sequence <input type="checkbox"/> Use the nth term expression to find a particular number in the sequence (eg. the 20th term)	2 - 5
Coordinates A8	<input type="checkbox"/> Use axes and coordinates, in all 4 quadrants <input type="checkbox"/> Find the coordinates of a point <input type="checkbox"/> Plot a point given the coordinates <input type="checkbox"/> Find the coordinates of the mid-point of a line <input type="checkbox"/> Calculate the length of a line using coordinates	-1 - 0

<p>Graphs</p> <p>A9 / A10 / A14</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Draw, label and add a scale to axes</li> <li><input type="checkbox"/> Understand that an equation of the form <math>y = mx + c</math> corresponds to a straight line graph</li> <li><input type="checkbox"/> Plot straight line graphs from their equations in the form <math>y = mx + c</math></li> <li><input type="checkbox"/> Find the equation of a straight line graph, identify gradients and y-intercepts</li> <li><input type="checkbox"/> Identify parallel lines from equations of the form <math>y = mx + c</math></li> <li><input type="checkbox"/> Find the equation of a line through two given points or through one point with a given gradient</li> </ul>	<p>0 - 5</p>
<p>Graphs from quadratic and other functions</p> <p>A11 / A12</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Recognise, sketch and interpret quadratic functions, simple cubic functions and reciprocal function</li> <li><input type="checkbox"/> Plot graphs of quadratic functions</li> <li><input type="checkbox"/> Identify roots, intercepts, turning points of quadratic functions</li> </ul>	<p>4 - 5</p>
<p>Real life graphs</p> <p>A8 / A14</p>	<ul style="list-style-type: none"> <li><input type="checkbox"/> Plot a linear graph</li> <li><input type="checkbox"/> Use real life graphs, for example, for fuel bills, telephone tariffs, currency conversion</li> <li><input type="checkbox"/> Use distance-time graphs</li> <li><input type="checkbox"/> Interpret information on linear (straight line) and non-linear (curved) graphs</li> </ul>	<p>1 - 3</p>

<b>GEOMETRY</b>		
Angles on intersecting lines, in triangles and quadrilaterals, and on parallel lines G1 / G3	<input type="checkbox"/> Understand acute, obtuse, reflex and right angles <input type="checkbox"/> Angles round a point add up to $360^\circ$ <input type="checkbox"/> Angles on a straight line add up to $180^\circ$ <input type="checkbox"/> Know the properties of scalene, isosceles, equilateral and right-angled triangles <input type="checkbox"/> Angles in a triangle add up to $180^\circ$ <input type="checkbox"/> Vertically opposite angles are equal <input type="checkbox"/> Be able to identify and mark parallel and perpendicular lines on a diagram <input type="checkbox"/> Be able to use letters to name lines, eg. XY or AB, and angles, eg. angle ACD <input type="checkbox"/> Understand and use alternate and corresponding angles on parallel lines <input type="checkbox"/> Calculate angles and give reasons <input type="checkbox"/> Understand that the exterior angle of a triangle is equal to the sum of the interior angles at the other two vertices	1-5
Interior and exterior angles of polygons G3	<input type="checkbox"/> Calculate the sum of interior angles in a polygon <input type="checkbox"/> Understand the polygon names; pentagon, hexagon, heptagon, octagon and decagon <input type="checkbox"/> Use the angle sum of an irregular polygon in a problem <input type="checkbox"/> Calculate and use the sum of the interior angles of a regular polygon <input type="checkbox"/> Understand and use fact that the exterior angles of a polygon add up to $360^\circ$ and the fact that an interior and exterior angle at one vertex of a polygon add up to $180^\circ$ <input type="checkbox"/> Be able to calculate the interior and exterior angle of a regular polygon <input type="checkbox"/> Be able to deduce the number of sides of a regular polygon, given one of its angles	3 - 5



Properties of quadrilaterals G4	Remember the definitions and properties (including equal sides, equal angles, parallel sides, lines of symmetry, etc.) of special quadrilaterals, ie. <ul style="list-style-type: none"> <li><input type="checkbox"/> Square</li> <li><input type="checkbox"/> Rectangle</li> <li><input type="checkbox"/> Parallelogram</li> <li><input type="checkbox"/> Trapezium</li> <li><input type="checkbox"/> Rhombus</li> <li><input type="checkbox"/> Kite</li> </ul> <input type="checkbox"/> Be able to sketch each type of quadrilateral <input type="checkbox"/> List or classify quadrilaterals by their properties	1 - 4
Reflection and rotation symmetry in 2D shapes G1 /	<input type="checkbox"/> Recognise reflection symmetry and be able to draw lines of symmetry on a shape <input type="checkbox"/> Recognise rotation symmetry of 2D shapes <input type="checkbox"/> Find the order of rotational symmetry of a shape <input type="checkbox"/> Complete a diagram given the line or lines of symmetry <input type="checkbox"/> State a line of symmetry on a grid as a simple algebraic equation, eg. $x = 2$ or $y = x$ <input type="checkbox"/> Complete diagrams with a given order of rotational symmetry	1 - 3
Congruence and similarity G5 / G6 / G7 / G19	<input type="checkbox"/> Understand what congruent and similar mean <input type="checkbox"/> Identify shapes that are congruent <input type="checkbox"/> Understand what similar means <input type="checkbox"/> Understand that two shapes that are similar have the same angles <input type="checkbox"/> Use SSS SAS ASA RHS congruence criteria for triangles <input type="checkbox"/> Understand and apply the relationship between lengths in similar figures	4 - 5
Pythagoras' theorem G6 / G20 / G21	<input type="checkbox"/> Understand and use Pythagoras' theorem in triangles <input type="checkbox"/> Know the trigonometric ratios and apply them to find angles and lengths in right angled triangles <input type="checkbox"/> Know the exact values of sin and cos for 0, 30, 45, 60, 90; and tan for 0, 30, 45, 60	5

<p>Parts of a circle G9</p>	<p><input type="checkbox"/> Draw a circle with compasses, given either the diameter or radius</p> <p>Understand and remember parts of a circle:</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Centre</li> <li><input type="checkbox"/> Radius</li> <li><input type="checkbox"/> Diameter</li> <li><input type="checkbox"/> Chord</li> <li><input type="checkbox"/> Circumference</li> <li><input type="checkbox"/> Tangent</li> <li><input type="checkbox"/> Arc</li> <li><input type="checkbox"/> Sector</li> <li><input type="checkbox"/> Segment</li> </ul>	<p>2 - 5</p>
<p>Using 2D diagrams to represent 3D shapes G12 / G13</p>	<p><input type="checkbox"/> Understand the words face, edge and vertex</p> <p>Identify or name these solid shapes:</p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Cube</li> <li><input type="checkbox"/> Cuboid</li> <li><input type="checkbox"/> Cylinder</li> <li><input type="checkbox"/> Prism</li> <li><input type="checkbox"/> Pyramid</li> <li><input type="checkbox"/> Sphere</li> <li><input type="checkbox"/> Cone</li> </ul> <p><input type="checkbox"/> Use isometric grids</p> <p><input type="checkbox"/> Draw nets and show how they fold to make a 3D solid shape</p> <p><input type="checkbox"/> Understand and draw front and side elevations and plans of simple solids</p> <p><input type="checkbox"/> Draw a sketch of a 3D solid shape given the front and side elevations and plan of the solid</p>	<p>4 - 5</p>
<p>Transformations G7</p>	<p><input type="checkbox"/> Identify, describe and construct congruent and similar shapes by considering rotation, reflection, translation and enlargement (including fractional scale factors)</p> <p><input type="checkbox"/> Understand the effect of enlargement on perimeter, area and volume</p>	<p>4 - 5</p>

Straight edge and compass constructions G2	<input type="checkbox"/> Construct a perpendicular bisector of a line <input type="checkbox"/> Construct a perpendicular from a point to a line <input type="checkbox"/> Construct a perpendicular from a point on a line <input type="checkbox"/> Bisect an angle <input type="checkbox"/> Construct angles of $60^\circ$ , $90^\circ$ , $30^\circ$ and $45^\circ$ <input type="checkbox"/> Construct parallel lines <input type="checkbox"/> Draw circles and arcs of a given radius <input type="checkbox"/> Construct a regular hexagon inside a circle	4 - 5
Loci G2	<input type="checkbox"/> Construct a region bounded by a circle and an intersecting line <input type="checkbox"/> Construct a loci of a given distance from a point and a given distance from a line <input type="checkbox"/> Construct a loci of equal distances from two points <input type="checkbox"/> Construct a loci of equal distances from two lines <input type="checkbox"/> Identify regions defined by "nearer to" or "greater than" <input type="checkbox"/> Find or describe regions satisfying a combination of loci	4 - 5
Measures, Perimeter and area G14 / G15 / G16	<input type="checkbox"/> Know conversion factors between different metric units <input type="checkbox"/> Convert between imperial units (conversion factors will be given in questions) <input type="checkbox"/> Use standard units of measure (including time) <input type="checkbox"/> Measure line segments and angles <input type="checkbox"/> Make an accurate scale drawing from a diagram <input type="checkbox"/> Use, interpret and construct maps and scale drawings <input type="checkbox"/> Know and apply formulae for area of triangles, parallelograms, trapezia; volume of cuboids, cylinders, prisms <input type="checkbox"/> Calculate the perimeter and area of compound shapes made from triangles, rectangles and other shapes <input type="checkbox"/> Find the surface area of shapes such as prisms or pyramids by using the formulae for triangles, rectangles and other shapes	-1 to 5
Volumes of prisms G16	<input type="checkbox"/> Use the formula to calculate the volume of a cuboid <input type="checkbox"/> Calculate the volume of a shape made from cuboids <input type="checkbox"/> Calculate volume of a prism, such as a triangular prism <input type="checkbox"/> Find the volume of a cylinder	3 - 5

Circumference and area of a circle G17 / G18	<input type="checkbox"/> Find circumference of a circle using $C = \pi d$ or $C = 2\pi r$ <input type="checkbox"/> Find the area of a circle using $A = \pi r^2$ <input type="checkbox"/> Use $\pi = 3.142$ or the $\pi$ button on a calculator <input type="checkbox"/> Find the perimeter and area of semicircles and quarter circles <input type="checkbox"/> Calculate arc lengths, angles and areas of sectors <input type="checkbox"/> Find the surface area of a cylinder <input type="checkbox"/> Find the surface area and volume of spheres, cones, pyramids and composite solids.	3 - 5
Bearings G15	<input type="checkbox"/> Use 3 figure bearings to describe a direction <input type="checkbox"/> Mark a point on a diagram, given a bearing and distance from another point <input type="checkbox"/> Measure a bearing on a map or scale plan <input type="checkbox"/> Given a bearing of one point from another, find the bearing of the first point from the second <input type="checkbox"/> Use accurate drawing to solve bearings problems	1 - 4
Compound measures G14	<input type="checkbox"/> Understand and use compound measures, including speed	4
Vectors G24 / G25	<input type="checkbox"/> Describe translations as 2D vectors <input type="checkbox"/> Apply addition and subtraction of vectors, and multiplication by a scalar	5

<b>PROBABILITY</b>		
Probability language and the probability scale	<input type="checkbox"/> Impossible, unlikely, even chance, likely and certain events <input type="checkbox"/> Mark events or probabilities on a 0 to 1 probability scale <input type="checkbox"/> Write probabilities as fractions, decimals or percentages	1 - 3
Estimates of probability and relative frequency	<input type="checkbox"/> Find probabilities of events using dice, spinners, coins <input type="checkbox"/> Understand and use relative frequency as estimates of probability <input type="checkbox"/> Calculate an estimate of how many times an event will occur, given its probability and the number of trials	1 - 4
Listing events N5 / P7	<input type="checkbox"/> List the outcomes for one or two events <input type="checkbox"/> Use and draw diagrams to show all possibilities (sample space diagrams)	2
Mutually exclusive outcomes P4	<input type="checkbox"/> Add simple probabilities <input type="checkbox"/> Understand that the sum of all the mutually exclusive outcomes is 1 <input type="checkbox"/> Know that if P is a probability of an outcome occurring, then $1 - P$ is the probability of the same outcome not occurring <input type="checkbox"/> Fill in a missing probability in a table	4
Experimental data and theoretical probability P1 / P2 / P3 / P5 / P7	<input type="checkbox"/> Compare experimental data with theoretical probability <input type="checkbox"/> Understand that the same experiment repeated can have different results, and that increasing sample size increases accuracy <input type="checkbox"/> Compare results from different sample sizes <input type="checkbox"/> Record and analyse probability experiments using table and frequency trees	3 - 4
Venn Diagrams / Sets / Tree diagrams P6 / P8	<input type="checkbox"/> Analyse sets systematically using tables, grids, Venn diagrams and tree diagrams	4 - 5

<b>STATISTICS</b>		
Charts and diagrams S2	Interpret and draw the following charts or diagrams <input type="checkbox"/> Pictogram <input type="checkbox"/> Bar chart or dual bar chart <input type="checkbox"/> Pie chart <input type="checkbox"/> Histogram (with equal class intervals) <input type="checkbox"/> Frequency diagram for grouped data <input type="checkbox"/> Frequency polygon <input type="checkbox"/> Line graph <input type="checkbox"/> Scatter graph <input type="checkbox"/> Frequency polygon for grouped data <input type="checkbox"/> Stem and leaf diagram <input type="checkbox"/> Two-way table	1 - 4
Types of average and range S4	Calculate the following <input type="checkbox"/> Mean <input type="checkbox"/> Mode <input type="checkbox"/> Median <input type="checkbox"/> Range <input type="checkbox"/> Modal class <input type="checkbox"/> Interval containing the median <input type="checkbox"/> Estimate the mean of grouped data in a frequency table using mid-points <input type="checkbox"/> Find the median for grouped data <input type="checkbox"/> Estimate the mean for grouped data	3       4 - 5
Scatter graphs / Lines of best fit S6	<input type="checkbox"/> Draw a line of best fit <input type="checkbox"/> Understand positive, negative and no correlation <input type="checkbox"/> Understand that correlation doesn't necessarily mean one variable is the cause of the other one <input type="checkbox"/> Predict values using a line of best fit <input type="checkbox"/> Understand that "no correlation" does not necessarily mean no relationship between the values, just no linear relationship	4 - 5

Comparing data S4	<input type="checkbox"/> Compare two sets of data using mean and range <input type="checkbox"/> Compare two pie charts, and understand that the sizes represented in each depend on the total represented by each <input type="checkbox"/> Compare data from dual bar charts <input type="checkbox"/> Understand the advantages and disadvantages of different types of average	4 - 5
----------------------	--	-------

